Gabor dual windows using convex optimization

Nathanaël Perraudin, Nicki Holighaus, Peter L. Søndergaard and Peter Balazs
Acoustics Research Institute, Austrian Academy of Sciences, Wohllebengasse 12–14, 1040 Vienna, Austria
Email: nathanael.perraudin@epfl.ch, nicki.holighaus@oeaw.ac.at, soender@kfs.oeaw.ac.at, peter.balazs@oeaw.ac.at

***Abstract*—Redundant Gabor frames admit an infinite number of dual frames, yet only the canonical dual Gabor system, constructed from the minimal ℓ^2-norm dual window, is widely used. This window function however, might lack desirable properties, such as good time-frequency concentration, small support or smoothness. We employ convex optimization methods to design dual windows satisfying the Wexler-Raz equations and optimizing various constraints. Numerical experiments show that alternate dual windows with considerably improved features can be found.**

I. Introduction

Time-frequency representations, in particular *Gabor transforms* [9], i.e. sampled Short-Time Fourier transforms, are ubiquitous in signal processing. Gabor transforms represent a signal as linear combination of translates and modulations of a single *window function*, which for best results should be chosen to be well-concentrated in time and frequency.

A signal can be reconstructed from its Gabor transform using a dual system with the same modulation and translation structure. Moreover, infinitely many such systems exist if the Gabor transform is redundant. Finding a dual system with desirable properties given a prescribed analysis window is the topic of this paper.

More explicitly, for $g \in \ell^2(\mathbb{Z})$, and $a, M \in \mathbb{Z}$, we define the Gabor system

$$\mathcal{G}(g,a,M) := \left(g_{m,n} = g[\cdot - na]e^{2\pi im\cdot/M}\right)_{n\in\mathbb{Z},\ m=0,\dots,M-1}. \tag{1}$$

If $\mathcal{G}$ is also a *frame* [5], we refer to the system as a *Gabor frame*. For $f \in \ell^2(\mathbb{Z})$, the corresponding Gabor transform is given by

$$(\mathbf{G}f)[m+nM] = \langle f, g_{m,n}\rangle = \sum_{l\in\mathbb{Z}} f[l]\overline{g_{m,n}[l]}, \tag{2}$$

with the analysis operator $\mathbf{G}$ as given by the infinite matrix $\mathbf{G}[m+nM,l] := \mathbf{G}_{g,a,M}[m+nM,l] := \overline{g_{m,n}[l]}$.

Gabor synthesis is performed by applying the adjoint of $\mathbf{G}$ to a coefficient sequence $c \in \ell^2(\mathbb{Z})$. The action of the synthesis operator can be equivalently described as

$$f_{syn}[l] = (\mathbf{G}^*c)[l] = \sum_{m,n} c[m+nM]g[l-na]e^{2\pi iml/M}. \tag{3}$$

The concatenation $\mathbf{S} = \mathbf{G}^*\mathbf{G}$ of the analysis and synthesis operators is called the *frame operator*.

Reconstruction can be realized using the so-called *canonical dual* system, obtained by inverting $\mathbf{S}$ and defined as

$$\tilde{g}_{m,n} = \mathbf{S}^{-1}g_{m,n}. \tag{4}$$

In the particular case of Gabor frames, the canonical dual system is again a Gabor frame, i.e. it equals $\mathcal{G}(\tilde{g}_{0,0},a,M)$. Therefore we refer to $\tilde{g} = \tilde{g}_{0,0} = \mathbf{S}^{-1}g$ as the canonical dual window.

The synthesis operator of $\tilde{g}$ coincides with the pseudo-inverse of the original analysis operator, i.e. $\mathbf{G}^*_{\tilde{g},a,M} = \mathbf{G}^\dagger$. So the inversion formula reads

$$f[l] = \sum_{m,n}\langle f, g_{m,n}\rangle\tilde{g}_{m,n}[l] = \mathbf{G}^\dagger\mathbf{G}f[l]. \tag{5}$$

There are several approaches for finding the canonical dual in an efficient way, e.g. [4], [11]. Only if the length of the window L_g is less than or equal to the number of channels M, is the canonical dual guaranteed to have the same length. This so-called *painless case* construction is omnipresent in signal processing, to the point where M and L_g are not distinguished.

Redundant Gabor frames possess infinitely many dual Gabor frames of the form $\mathcal{G}(h,a,M)$, any of which facilitates perfect reconstruction from unmodified coefficients. On the other hand, whenever the coefficient representation is processed, varying dual systems provide different reconstructions and the features of the chosen system suddenly play an important role. Some of the 'alternate duals' might possess properties preferable to those of the canonical dual, e.g. shorter support, better localization or smoothness.

For a Gabor frame $\mathcal{G}(h,a,M)$, the Wexler-Raz equations [17], [20] provide a necessary and sufficient condition to constitute a dual frame for $\mathcal{G}(g,a,M)$. Using this hard constraint, a convex optimization problem can be defined by adding functionals to be minimized that provide desired properties.

Recently, convex optimization in the context of audio signal processing has grown into a active field of research and in particular proximal splitting methods [6], [7], [8] have been used to great effect, e.g. in audio inpainting [2], [1] and sparse representation [12]. In those cases, optimization techniques are applied directly to the signal or its time-frequency representation. In this contribution, we apply optimization techniques to shape the building blocks of the time-frequency representation instead. Since a systematic evaluation of the available optimization techniques is beyond the scope of this contribution, we only present an exemplary realization.

Our method is a much more general approach than the construction of non-canonical dual windows found in [19] and optimizes several criteria at once. One particular application of the proposed approach is the construction of smooth dual windows satisfying a support constraint. To illustrate the viability of our method, we choose a Gabor frame $\mathcal{G}(g,a,M)$

with g being an FIR window, i.e. a window function supported on a finite interval I_g, and construct a smooth dual window h supported on an interval I_h.

II. Gabor frames

In this contribution, we consider Gabor systems $\mathcal{G}(g,a,M)$ in $\ell^2(\mathbb{Z})$. Such a system constitutes a frame if constants $0 < A \leq B < \infty$ exist, such that

$$A\|f\|_2^2 \leq \|\mathbf{G}f\|_2^2 \leq B\|f\|_2^2, \text{ for all } f \in \ell^2(\mathbb{Z}). \tag{6}$$

In that case, the closed linear span of its elements equals $\ell^2(\mathbb{Z})$ and every sequence $f \in \ell^2(\mathbb{Z})$ can be written as

$$f = \mathbf{G}^* c, \tag{7}$$

for some coefficient sequence $c \in \ell^2(\mathbb{Z})$. In particular, if $\mathcal{G}(h,a,M)$ is a dual Gabor frame, $c = \mathbf{G}_{h,a,M} f$ is one possible choice. Note that frames are "mutually dual", i.e. the role of $\mathcal{G}(g,a,M)$ and $\mathcal{G}(h,a,M)$ in the considerations above can be switched at will.

The Wexler-Raz equations [20], [17] for $\ell^2(\mathbb{Z})$ provide a necessary and sufficient condition for a function $h \in \ell^2(\mathbb{Z})$ to be a dual Gabor window for $\mathcal{G}(g,a,M)$. They are given by

$$\frac{M}{a}\left\langle h, g[\cdot - nM]e^{2\pi i m \cdot/a}\right\rangle = \delta[n]\delta[m], \tag{8}$$

for $m = 0, ..., a-1,\ n \in \mathbb{Z}$. In the equation above, $\delta[l]$ denotes the Kronecker delta at position l. In terms of the analysis matrix $\mathbf{G}^\circ = \mathbf{G}_{g,M,a}$, i.e. switching the role of a and M, they can be stated as

$$\mathbf{G}^\circ h = \frac{a}{M}\delta. \tag{9}$$

III. Proximal splitting methods

The convex optimization problems we consider are of the form

$$\underset{x\in\mathbb{R}^L}{\text{minimize}} \sum_{i=1}^{K} f_i(x), \tag{10}$$

where the f_i are convex functions. Note that if at least one function f_i is not differentiable, it is not possible to apply smooth optimization techniques. Proximal splitting methods [7], on the other hand may still apply. The term proximal splitting originates from the fact that each function f_i is minimized iteratively with the help of their corresponding *proximity operator*, a generalization of convex projection operators, defined as follows.

Definition 1. The proximity operator of a function $f \in \Gamma_0(\mathbb{R}^L)$ is defined by

$$\text{prox}_f(y) := \underset{x\in\mathbb{R}^L}{\text{argmin}} \left\{ \frac{1}{2}\|y - x\|_2^2 + f(x) \right\}. \tag{11}$$

Since f is convex, the minimization problem in (11) has a unique solution for every $y \in \mathbb{R}^L$ and consequently $\text{prox}_f : \mathbb{R}^L \to \mathbb{R}^L$ is well-defined.

More information on the properties of proximity operators can be found in [16], [13].

From now on, we will denote by i_C the indicator function [7], of a non-empty, closed and convex set $C \subset \mathbb{R}^L$ by

$$i_C : \mathbb{R}^L \to \{0, +\infty\} : x \mapsto \begin{cases} 0, & \text{if } x \in C \\ +\infty & \text{otherwise} \end{cases} \tag{12}$$

and by $\Gamma_0(\mathbb{R}^L)$ the class of functions

$$\Gamma_0(\mathbb{R}^L) = \big\{ f : \mathbb{R}^L \mapsto \mathbb{R} \ : \ f \text{ lower semi-continuous, convex and proper} \big\}.$$

Indicator functions can be used to add hard constraints, e.g. a set of linear equations that the solution must satisfy, to an optimization problem of the form (10). More explicitly,

$$\underset{x\in\mathcal{C}}{\text{argmin}} \sum_{i=1}^{K} \lambda_i f_i(x) = \underset{x\in\mathbb{R}^L}{\text{argmin}} \sum_{i=1}^{K} \lambda_i f_i(x) + i_C, \tag{13}$$

where $\mathcal{C} = \{x \in \mathbb{R}^L \ : \ x \text{ satisfies the hard constraints } \}$ is the *set of admissible points*. If $\mathcal{C}$ is non-empty and convex, Equation (13) has a solution for any given choice of regularization parameters λ_i, uniquely determined if at least one f_i is strictly convex.

Table I presents a list of commonly used regularizer functions f_i that can be combined to tune the solution x.

Table I
Some regularization functions

Function	Effect on the signal
$\|x\|_1$	sparse representation in time
$\|\mathcal{F}x\|_1$	sparse representation in frequency
$\|\nabla x\|_2^2$	smooth representation in time / concentrated in frequency
$\|\nabla \mathcal{F}x\|_2^2$	smooth representation in frequency / concentrated in time
$\|x\|_2^2$	spread values more evenly
$i_{\mathcal{C}}(x)$	force $x \in \mathcal{C}$

We decided to present a solution of (10) using the parallel proximal algorithm (PPXA, Algorithm 1). However, this contribution does not intend to propose the best method to solve (10), and other algorithms, e.g. generalized forward backward [15], might prove more efficient. Instead, we focus on a new formulation of the problem of finding dual Gabor windows.

In the next section we present one of the possible ways to solve (10). Optimality studies are beyond the scope of this paper and planned as future work.

IV. Methods

Utilizing the theory established in the previous sections, we can now describe our method in detail. We intend to compute non-canonical dual windows for a given Gabor frame $\mathcal{G}(g,a,M)$, where g is an analysis windows supported on some finite interval I_g. Furthermore, we want the dual window to

Algorithm 1 Parallel proximal algorithm (PPXA)

Initialize $\epsilon \in]0,1[$, $\tilde{\bar{g}} > 0$, $(\omega_i)_{1\leq i\leq K} \in]0,1]^K$ with $\sum_{i=1}^K \omega_i = 1$, $y_{1,0} \in \mathbb{R}^L$, ..., $y_{K,0} \in \mathbb{R}^L$
Fix $\theta \in [\epsilon, 2-\epsilon[$
$x_0 \leftarrow \sum_{i=1}^K \omega_i y_{i,0}$
for $n = 1, 2, \ldots$ **do**
  for $i = 1, ..., K$ **do**
    $p_{i,n} \leftarrow \mathrm{prox}_{\tilde{\bar{g}} f_i/\omega_i}(y_{i,n})$
  end for
  $p_n \leftarrow \sum_{i=1}^K \omega_i p_{i,n}$
  for $i = 1, ..., K$ **do**
    $y_{i,n+1} \leftarrow y_{i,n} + \theta\,(2p_n - x_n - p_{i,n})$
  end for
  $x_{n+1} \leftarrow x_n + \theta\,(p_n - x_n)$
end for

be supported on an interval I_h and denote the convex set of all signals satisfying this constraint by $\mathcal{C}_{\text{supp}}$.

Considering the support constraint, we see that all but a small subset of the Wexler-Raz equations are trivially satisfied. Without loss of generality we assume I_g and I_h to be centered around 0. Noting that $I_g \cap (I_h + nM) = \emptyset$ for $|n| \geq \frac{L_g+L_h}{2M}$, only the equations for

$$|n| < \frac{L_g + L_h}{2M}, \tag{14}$$

can possibly be non-zero. This makes a total of $2a(\lceil \frac{L_g+L_h}{2M} \rceil + 1)$ equations in L_h unknowns. As a consequence, we are not required to consider sequences of infinite length to compute the dual window, but we can equivalently work with signals in $\mathbb{C}^L$, where L is some multiple of a and M satisfying $L \geq L_g + L_h + 1$.

The solutions of the non-trivial equations from the Wexler-Raz equation system (8), numbered as in (14) form a convex set written $\mathcal{C}_{\text{dual}}$, providing the second hard constraint after the support condition.

Then, $\mathcal{C} = \mathcal{C}_{\text{dual}} \cap \mathcal{C}_{\text{supp}}$ is also convex and if non-empty[1] forms a legal set of admissible points for a problem of the form (13). To shape the resulting dual window towards some useful properties, we select suitable regularization functions (Table I) and parameters, employing PPXA to solve the resulting convex optimization problem, converging to the unique solution. The indicator functions $i_{\mathcal{C}_{\text{dual}}}$ and $i_{\mathcal{C}_{\text{supp}}}$ are used to realize the duality and support constraints.

Experience shows that PPXA needs a large number of iterations to perfectly satisfy the hard constraints. To speed up this process, a final projection is performed once the algorithm converges to a certain accuracy. If there is more than one regularization function to be minimized, the projection is realized by a POCS (Projection Onto Convex Set) algorithm [10], [21], governed by the updating rule

$$x_{n+1} = P_{\mathcal{C}_{\text{supp}}}\left(P_{\mathcal{C}_{\text{dual}}}(x_n)\right).$$

[1]To determine whether C is non-empty is a nontrivial task and investigating this set is planned for future work. In the experiments conducted so far, the support constraints and redundancy were determined heuristically.

A. Compactly supported duals by truncation

In [19], Strohmer proposed a simple algorithm for the computation of compactly supported dual windows, which we will call the *truncation method*. Strohmer proposed to truncate the Wexler-Raz equations as described in the previous section and then solve the resulting equation system by computing the Moore- Penrose inverse, obtaining the least-squares solution. While the resulting windows satisfy the duality conditions, they are not very smooth and indeed show some discontinuity-like behavior, see also Figure 1(e,f). One of the goals of this contribution is the improvement of these undesirable effects.

V. Numerical results

We present the construction of a smooth dual Gabor window with short support. Our setup considers $\mathcal{G}(g, 30, 60)$, i.e. a system with redundancy 2, where g is a "Nuttall" window [14] of length $L_g = 120$ samples, see Figure 1(a,b).

We aim at computing a dual that is supported on the same interval as the analysis prototype, yielding $\mathcal{C}_{\text{supp}} = \{x \in \mathbb{R}^L : \text{supp}(x) \subseteq \text{supp}(g)\}$. To further provide reasonable localization and smoothness, we select the regularization functions $f_1 = \|\cdot\|_1, f_2 = \|\mathcal{F}(\cdot)\|_1$, $f_3 = \|\nabla(\cdot)\|_2^2$ and $f_4 = \|\nabla\mathcal{F}(\cdot)\|_2^2$. The result shown in Figure 1(c,d) shows the optimal dual window with regards to the regularization parameters $\lambda_1 = \lambda_2 = 0.001$ and $\lambda_3 = \lambda_4 = 1$. Those values are choosen experimentally by considering that they are balancing the effect of the regularization functions as described in Table I. As reference, we included the least-squares solution provided by the truncation method, see Figure 1(e,f).

Minimizing the selected regularization functions improves upon the desired features, in particular smoothness (or frequency localization) with f_3 and time localization with f_4. The functions f_1 and f_2 avoid the solution to have a "M-shape", i.e. multiple peaks. This is unwanted as the temporal or frequency positions becomes ambiguous. Indeed, minimizing the l^1-norm will push all big coefficients to similar values.

The solution provided is assumed to perform perfect reconstruction on any signal with admissible length greater or equal to L. More precisely, by [11, Eq. (60)], the maximum relative reconstruction error can be shown to be of the order of the precision of the machine, more precisely at $4.5e^{-14}$.

Simulations were performed using the LTFAT [18] and the UNLocBoX matlab toolbox. A reproducible research addendum is available in http://unlocbox.sourceforge.net/rr/gdwuco.

In the experiment above, we constructed a smooth, well localized dual window, compactly supported with $L_h = 120$.

Considering the painless case, to guarantee the canonical dual window to be supported on $L_{\tilde{g}} = L_g$, enforces $M \geq 120$ therefore increasing the redundancy twofold, an unwanted side effect. Alternatively, in this setting, we could decide to keep the parameters $a = 30$, $M = 60$ fixed, but decrease the window size to $L_g \leq 60$. However, this construction provides a system with a more than 8 times larger frame bound ratio. Consequently, the resulting canonical dual window $\tilde{g}$, shown in Figure 2, shows bad frequency behavior and an undesirable, M-like shape in time. In contrast, the method proposed in

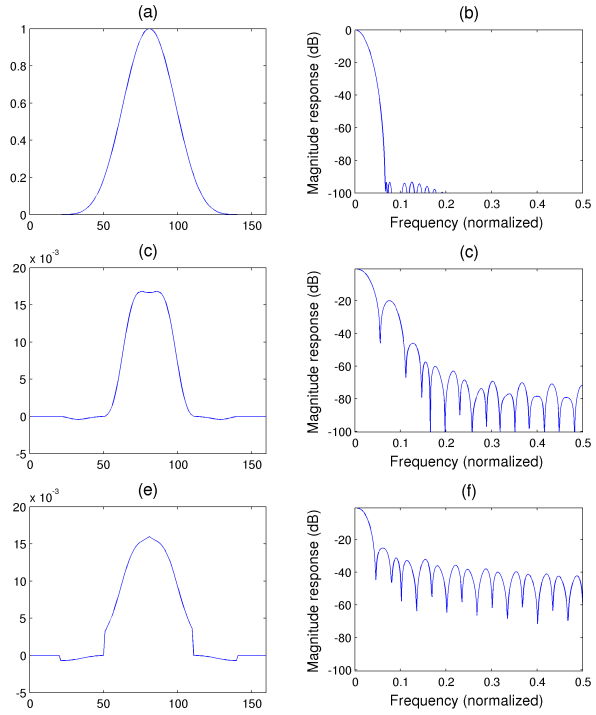

Figure 1. Experiments. (a) Analysis window in time. (b) Analysis window in frequency. (c) Synthesis window in time. (d) Synthesis window in frequency. (e) Truncation method in time. (f) Truncation method in frequency.

this manuscript allows the use of nicely shaped, compactly supported dual Gabor windows at low redundancies, without the strong restrictions of the painless case.

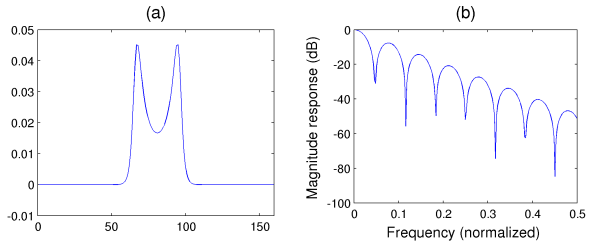

Figure 2. Half-overlap painless case construction ($\mathcal{G}(g, 30, 60)$, $L_g = 60$): Canonical dual window in time (a) and in frequency (b).

VI. Conclusion

We have proposed an algorithm for the design of non-canonical dual Gabor windows based on methods from convex optimization. Contrary to earlier methods, the algorithm discussed in this manuscript allows users to tune the dual window with regards to different desirable criteria. To illustrate the usefulness of the algorithm, we provided an example using a hard support constraint and shaped the window into a smooth shape using ℓ^1 priors on the window and its Fourier transform, as well as an ℓ^2 prior on its gradient. The result obtained considerably outperforms the result of an older method [19] that does not employ any smoothness constraints.

Our method can be applied in various situations to construct dual frames with properties more important for application than minimal ℓ^2-norm. Future work will further be concerned with applying the findings herein to frames with a different structure, e.g. nonstationary Gabor frames [3].

Acknowledgement

This work was supported by the Austrian Science Fund (FWF) START-project FLAME (“Frames and Linear Operators for Acoustical Modeling and Parameter Estimation”; Y 551-N13).

We would like to thank David Shuman for his useful comments about the paper.

References

[1] A. Adler, V. Emiya, M. Jafari, M. Elad, R. Gribonval, and M. Plumbley. A constrained matching pursuit approach to audio declipping. In *IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)*, pages 329–332. IEEE, 2011.

[2] A. Adler, V. Emiya, M. Jafari, M. Elad, R. Gribonval, and M. Plumbley. Audio inpainting. *IEEE Transactions on Audio, Speech, and Language Processing*, 20(3):922–932, 2012.

[3] P. Balazs, M. Dörfler, N. Holighaus, F. Jaillet, and G. Velasco. Theory, implementation and applications of nonstationary Gabor frames. *Journal of Computational and Applied Mathematics*, 236(6):1481–1496, 2011.

[4] P. Balazs, H. G. Feichtinger, M. Hampejs, and G. Kracher. Double preconditioning for Gabor frames. *IEEE T. Signal. Proces.*, 54(12):4597–4610, December 2006.

[5] O. Christensen. *An Introduction to Frames and Riesz Bases*. Birkhäuser, 2003.

[6] P. Combettes and J. Pesquet. A Douglas–Rachford splitting approach to nonsmooth convex variational signal recovery. *IEEE Journal of Selected Topics in Signal Processing*, 1(4):564–574, 2007.

[7] P. Combettes and J. Pesquet. Proximal splitting methods in signal processing. *Fixed-Point Algorithms for Inverse Problems in Science and Engineering*, pages 185–212, 2011.

[8] P. Combettes and V. Wajs. Signal recovery by proximal forward-backward splitting. *Multiscale Modeling & Simulation*, 4(4):1168–1200, 2005.

[9] H. G. Feichtinger and T. Strohmer, editors. *Gabor Analysis and Algorithms*. Boston, 1998.

[10] L. Gubin, B. Polyak, and E. Raik. The method of projections for finding the common point of convex sets. *USSR Computational Mathematics and Mathematical Physics*, 7(6):1–24, 1967.

[11] A. Janssen and P. L. Søndergaard. Iterative algorithms to approximate canonical Gabor windows: Computational aspects. *J. Fourier Anal. Appl.*, 13(2):211–241, 2007.

[12] M. Kowalski, K. Siedenburg, and M. Dörfler. Social sparsity! neighborhood systems enrich structured shrinkage operators. *Signal Processing, IEEE Transactions on*, 61(10):2498–2511, 2013.

[13] B. Martinet. Détermination approchée d’un point fixe d’une application pseudo-contractante. cas de l’application prox. *CR Acad. Sci. Paris Ser. AB*, 274:A163–A165, 1972.

[14] A. Nuttall. Some windows with very good sidelobe behavior. *IEEE Trans. Acoust. Speech Signal Process.*, 29(1):84–91, 1981.

[15] H. Raguet, J. Fadili, and G. Peyré. Generalized forward-backward splitting. *arXiv preprint arXiv:1108.4404*, 2011.

[16] R. Rockafellar. Monotone operators and the proximal point algorithm. *SIAM Journal on Control and Optimization*, 14(5):877–898, 1976.

[17] P. L. Søndergaard. Gabor frames by Sampling and Periodization. *Adv. Comput. Math.*, 27(4):355 –373, 2007.

[18] P. L. Søndergaard, B. Torrésani, and P. Balazs. The Linear Time Frequency Analysis Toolbox. *International Journal of Wavelets, Multiresolution Analysis and Information Processing*, 10(4), 2012.

[19] T. Strohmer. Numerical algorithms for discrete Gabor expansions. In Feichtinger and Strohmer [9], chapter 8, pages 267–294.

[20] J. Wexler and S. Raz. Discrete Gabor expansions. *Signal Process.*, 21(3):207–221, 1990.

[21] D. Youla and H. Webb. Image restoration by the method of convex projections: Part 1: Theory. *Medical Imaging, IEEE Transactions on*, 1(2):81–94, 1982.