

Analysis vs Synthesis-based Regularization for combined Compressed Sensing and Parallel MRI Reconstruction at 7 Tesla

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Abstract—Compressed Sensing (CS) has allowed a significant reduction of acquisition times in MRI, especially in the high spatial resolution (e.g., 400 μm) context. Nonlinear CS reconstruction usually relies on analysis (e.g., Total Variation) or synthesis (e.g., wavelet) based priors and ℓ_1 regularization to promote sparsity in the transform domain. Here, we compare the performance of several orthogonal wavelet transforms with those of tight frames for MR image reconstruction in the CS setting combined with parallel imaging (multiple receiver coil). We show that overcomplete dictionaries such as the fast curvelet transform provide improved image quality as compared to orthogonal transforms. For doing so, we rely on an analysis-based formulation where the underlying ℓ_1 regularized criterion is minimized using a primal dual splitting method (e.g., Condat-Vũ algorithm). Validation is performed on ex-vivo baboon brain T_2^* MRI data collected at 7 Tesla and retrospectively under-sampled using non-Cartesian schemes (radial and Sparkling). We show that multiscale analysis priors based on tight frames instead of orthogonal transforms achieve better image quality (pSNR, SSIM) in particular at low signal-to-noise ratio.

I. INTRODUCTION

Context: Compressed-Sensing MRI. Magnetic Resonance Imaging (MRI) is a key imaging technique to probe soft tissues (e.g., the brain) non-invasively. However, its acquisition time may be prohibitive in the context of high resolution imaging. To cope with this issue, several approaches such as parallel imaging (PI) [1], [2] or Compressed Sensing (CS) [3], [4] have been developed and successively applied to MRI [5] for more than 10 years. PI usually permits to accelerate MRI scans by a 6-8 factor but at the expense of a degraded signal-to-noise ratio (SNR) owing to deterministic under-sampling and aliasing artifacts that arise between channels of the phased-array receiver coil. Instead, CS enables to accelerate MRI exams by randomly under-sampling the data collected in the Fourier domain (k -space) while providing theoretical guarantees of exact image recovery [3]–[5]. This theory is based on (i) sparsity or compressibility of MR images in a given dictionary (e.g., wavelets), (ii) incoherence between sensing and sparsity bases and (iii) nonlinear image reconstruction for promoting sparsity in the transform domain.

Over the last decade, several approaches have been proposed for combining CS and parallel MRI reconstruction either using (possibly joint) sparsity or low-rank regularizing constraints, cf e.g. [6]–[12]. Here, in the combined CS-PI setting, we focus on sparsity promoting regularization which is usually

enforced using the ℓ_1 -norm of an analysis or a synthesis-based prior. The analysis-based prior operates in the image domain and involves some sort of derivative operators (e.g., Total Variation), whereas the synthesis prior acts in the transform domain for sparse multiscale image representation, such as the wavelet transform (WT).

Related works: Analysis vs Synthesis penalties in MRI.

This topic has been intensively covered in the literature over the last decade by comparing the theoretical properties and practical performance of analysis and synthesis priors in the context of undercomplete, complete and overcomplete transforms [13], [14]. Importantly, it has been shown that in the simpler complete (e.g., orthogonal WT) formulations, analysis and synthesis based formulations are equivalent, whereas they depart one another in their overcomplete formulation (e.g., curvelet, contourlet). Interestingly, it has been shown that the analysis-based formulation provides more accurate results in the overcomplete case, i.e. when redundant dictionaries are used for regularization, cf e.g. [14]. In image analysis and more specifically for MRI reconstruction, the use of undecimated wavelet transforms permits to guarantee the translation invariance of the image solution [8]. For improved localization properties within the space domain and excellent directional selectivity, several groups have tested discrete nonseparable shearlet transforms [15]. Although shearlets are known to be an optimal multiscale sparse representation for natural images, they suffer from high computational cost. Yet, the fast curvelet transform [16], [17] is an efficient and competitive alternative that is endowed with the same approximation rate than shearlets but that has not been tested so far for MR image reconstruction from highly under-sampled k -space *real* data.

Goals and contributions. We first recall the analysis vs synthesis-based formulation of the CS parallel MRI reconstruction problem in Section II, the analysis one being the convenient approach for dealing with overcomplete dictionaries and synthesis one for orthogonal transforms. In the analysis case, a primal dual splitting method, known as the Condat-Vũ algorithm [18], [19] is implemented. Alternatively, for the synthesis-based formulation, an Nesterov accelerated proximal gradient method (e.g., FISTA algorithm) is used [20], [21]. Ex-vivo baboon brain high resolution 2D MRI data collected at 7 Tesla and retrospectively under-sampled using different

k -space trajectories and various under-sampling factors are presented in Section IV. In Section V, we propose a quantitative comparison of the performances of various multiscale decompositions (orthogonal Mallat WT, Meyer WT, B-spline WT, undecimated bi-orthogonal WT and fast curvelets) for combined CS-PI MR image reconstruction. MR image quality are compared in terms of peak SNR (pSNR) and structural similarity (SSIM) metrics across all tested transforms and for various input SNR and under-sampling schemes. We choose those various multiscale decompositions to represent previous choice done in the MRI image reconstruction field. We can distinguish three main categories from the literature: the orthogonal wavelet basis (e.g. Daubechies wavelet), tight frame (e.g. Ridgelet) and representation that sparsely encode geometrical properties like a sparse representation of curvature (e.g. Curvelet). Note that the fast curvelet transform has never been used for an MRI reconstruction problem. In short, in this paper, we show that tight frames provide better performances in terms of image quality, especially at low input SNR. Conclusions are drawn in Section VI.

II. CS-PI MRI RECONSTRUCTION

Let L be the number of coils used to acquire the NMR signal, N be the number of pixels of the complex-valued image \mathbf{x} to be reconstructed and M the number of samples collected per channel during acquisition. We denote by $\mathbf{y}_\ell \in \mathbb{C}^M$ the complex-valued data recorded by the ℓ^{th} channel, $\mathbf{S}_\ell \in \mathbb{C}^{N \times N}$ the corresponding diagonal sensitivity matrix. Let F be the NFFT and $\Omega \in \{1, \dots, N\}$ the sampling pattern in the k -space, with $|\Omega| = M \ll N$. The CS-PI acquisition model thus reads: $\forall \ell = 1 : L, \mathbf{y}_\ell = F_\Omega \mathbf{S}_\ell \mathbf{x} + \mathbf{b}_\ell$ where \mathbf{b}_ℓ is additive zero-mean Gaussian noise of variance σ_ℓ^2 , which can be characterized by a separate scan (without RF pulse) considering the same bandwidth as the prospective CS acquisition.

Analysis-based formulation. The unknown MR image $\mathbf{x} \in \mathbb{C}^N$ is sparse in the transform domain: $\boldsymbol{\alpha} = \boldsymbol{\Psi} \mathbf{x}$, hence $s \triangleq \#\{i \in \{1, \dots, N\}, \alpha_i \neq 0\} \ll N$. Dictionary $\boldsymbol{\Psi}$ may refer to an orthogonal wavelet WT (Daubechies or Meyer) or to a tight frame (undecimated bi-orthogonal, B-spline à trous wavelet transform or curvelet). Hereafter, we will adopt the notation $\boldsymbol{\Psi}_{\text{OT}}$ and $\boldsymbol{\Psi}_{\text{TF}}$ to disentangle orthogonal transforms (OT) from tight frames (TF), with $\boldsymbol{\alpha} = \boldsymbol{\Psi}_{\text{TF}} \mathbf{x} \in \mathbb{C}^P$ and $P \gg N$. The CS-PI reconstruction problem amounts to minimizing of the ℓ_1 -analysis-based regularized criterion:

$$\hat{\mathbf{x}} = \arg \min_{\mathbf{x} \in \mathbb{C}^N} \left\{ \sum_{\ell=1}^L \frac{1}{2\sigma_\ell^2} \|F_\Omega \mathbf{S}_\ell \mathbf{x} - \mathbf{y}_\ell\|_2^2 + \lambda \|\boldsymbol{\Psi} \mathbf{x}\|_1 \right\}, \quad (1)$$

where $\lambda > 0$ is the regularization parameter. This formulation requires the knowledge of the sensitivity maps $\{\mathbf{S}_\ell\}_\ell$. Here, we assume these maps known since they can be estimated using self-calibration techniques [22], [23].

When the dictionary $\boldsymbol{\Psi}_{\text{TF}}$ is overcomplete, the analysis formulation (1) is the most appealing because the dimension of the optimization problem is smaller. In Section III, we resort to a primal-dual splitting method to minimize Eq. (1).

Synthesis-based formulation. When $\boldsymbol{\Psi}_{\text{OT}}$ is orthogonal, the synthesis-based ℓ_1 -penalty can be injected after the change of variable $\boldsymbol{\alpha} = \boldsymbol{\Psi}_{\text{OT}} \mathbf{x}$. The regularized criterion now reads in the transform domain:

$$\hat{\boldsymbol{\alpha}} = \arg \min_{\boldsymbol{\alpha} \in \mathbb{C}^N} \left\{ \sum_{\ell=1}^L \frac{1}{2\sigma_\ell^2} \|F_\Omega \mathbf{S}_\ell \boldsymbol{\Psi}_{\text{OT}}^* \boldsymbol{\alpha} - \mathbf{y}_\ell\|_2^2 + \lambda \|\boldsymbol{\alpha}\|_1 \right\}. \quad (2)$$

The MR image solution is then reconstructed as follows: $\hat{\mathbf{x}} = \boldsymbol{\Psi}_{\text{OT}}^* \hat{\boldsymbol{\alpha}}$. In Section III, we resort to an accelerated proximal gradient methods [20] to minimize Eq. (2).

III. OPTIMIZATION ALGORITHMS

A. Primal-dual splitting algorithm

The Condat-Vũ algorithm [18], [19] allows us to solve Eq. (1). Our implementation is available in `PySap` (i.e., Python Sparse data Analysis Package)¹. In Eq. (1), the data consistency ℓ_2 -norm term is a smooth convex function with a β -Lipschitz continuous gradient term that reads:

$$\nabla f(\mathbf{x}) = \sum_{\ell=1}^L \sigma_\ell^{-2} \mathbf{S}_\ell^\dagger F_\Omega^* (F_\Omega \mathbf{S}_\ell \mathbf{x} - \mathbf{y}_\ell) \quad (3)$$

where \dagger denotes the Hermitian operator and F^* the conjugate of the NFFT. Importantly, because of non-Cartesian under-sampling schemes (i.e., Ω is not defined on the Cartesian grid in k -space), the Lipschitz constant β was computed using a power iteration method (eigenvalue decomposition). Weak convergence is guaranteed according to [19, Theorem 3.1].

B. Proximal gradient methods

The original Forward Backward (FB) algorithm allows us to solve Eq. (2). It is a generalization of gradient descent methods to non-differentiable functions, which can be expressed as follows: $x_{k+1} = \text{prox}_{\tau_k} (x_k - \tau_k \nabla f(x_k))$. In the specific case of the FISTA [21], the acceleration term τ_k is defined by: $\tau_{k+1} = \frac{1 + \sqrt{1 + 4\tau_k^2}}{2}$ and $\tau_0 = 1$.

IV. MATERIALS AND METHODS

A. MRI data

For validation purposes, we have collected a single ex-vivo Cartesian baboon brain T_2^* -weighted MRI data at 7T (Magnetom Siemens scanner, Erlangen, Germany) using the 32-channel (Nova Medical Inc., Washington, MA, USA) coil. The acquisition parameters were set as follows: TR = 550 ms, TE = 30 ms and FA = 25° with an in-plane resolution of 400 μm corresponding to an image matrix size of $N = 512 \times 512$ and a total acquisition time of 4 min 42 s for 11 slices. Slice thickness was set to 3 mm to maintain a high SNR during acquisition. We retained only one slice from this 3D *reference dataset* for the experimentation, the chosen slice is shown in Fig. 4

From this slice, retrospective variance density under-sampling [24] was performed according to radial spokes and brand new multi-shot Sparkling trajectories [25]. Sparkling

¹cf <https://github.com/CEA-COSMIC/pysap>

shots were generated all together using the algorithm proposed in [26] to draw samples according to a variable density with a polynomial decay: $h(k_x, k_y) = 1/|k|^2$. These two kinds of sampling patterns are shown in Fig. 1. Two undersampling factors $R = N/m$, defined as the number of image pixels over the number of measurements, have been tested: the value $R = 2.4$ and $R = 3.3$ corresponding to 40 % and 30 % of samples respectively were used to assess the robustness of MRI reconstruction under various settings. Also, zero-mean white Gaussian noise was added to the k -space data for increasing variances corresponding to input SNR (ISNR) varying from 3 dB to 40 dB (noise-free) approximately. This allows us to mimic varying SNR due to the acquisition of thinner slices: the ISNR in MRI is actually proportional to the voxel size and thus to the slice thickness for a fixed plane resolution.

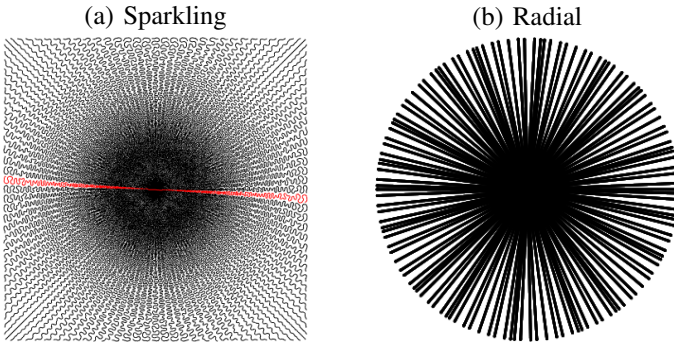


Fig. 1. Non-Cartesian multi-shot under-sampling schemes for $R = 2.4$ i.e., 40 % of full- k -space measurements.

B. Methods

We performed MR image reconstruction from the retrospectively undersampled k -space data collected using either the radial or Sparkling schemes over the $L = 32$ channel coils. In the analysis-based formulation (1), we run the Condat-Vũ algorithm for 200 iterations to guarantee that convergence was achieved. In the synthesis-based formulation (2), we run FISTA algorithm for 200 iterations too. We swept several user-defined parameters such as the number of scales ($J \in \{3, 4, 5\}$) in WT and the regularization parameter $\lambda \in \{10^{-1}, \dots, 10^{-8}\}$ involved in Eqs. (1)-(2). For each ISNR value, a grid search over 20 values of λ and all above mentioned J was implemented to retain the pair that gave the best pSNR and SSIM scores (e.g., $J = 5$, $\lambda = 10^{-5}$ and ISNR $\simeq 30$ dB for Sparkling).

Importantly, we checked that both algorithms converged to the same MR image for orthogonal transforms (Ψ_{OT}), and we observed a slightly faster convergence for FISTA (cf Fig. 2) in this context. However, for tight frame Ψ_{TF} we observed that the solution in Eq. (1) is much better than that of Eq. (2) (results not shown).

V. MR IMAGE RECONSTRUCTION RESULTS

A. Comparison of multiscale decompositions

We report in Fig. 3 the image quality scores (pSNR and SSIM) only for the Sparkling under-sampling scheme with

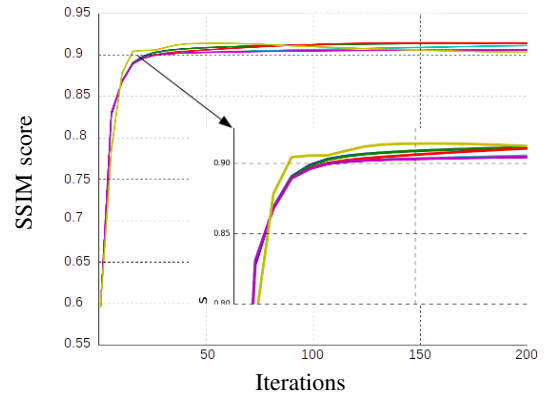


Fig. 2. **Left:** Evolution of the SSIM score over FISTA (yellow curve) and Condat-Vũ (blue, red and green curves) iterations for an orthogonal Mallat WT used as Ψ_{OT} . **Insert:** zoom showing that FISTA reaches the SSIM plateau slightly earlier than Condat-Vũ.

$R = 2.4$ and $R = 3.3$ when sweeping the different multiscale image decompositions. A similar trend was observed for the Radial scheme even though the overall image quality was lower (results not shown). Interestingly, tight frames such as fast curvelets or undecimated bi-orthogonal WT (green and blue traces, respectively) yield much better image quality scores (pSNR and SSIM) at low ISNR than orthogonal transforms depicted by yellow, red and purple curves. The worse decompositions are clearly the Mallat and B-spline WT whereas the Meyer WT provides an intermediate solution, whose computational cost is quite fast. At high ISNR, all transforms more or less converge towards the same image quality scores. As expected, we observed slightly better image quality scores for $R = 2.4$ as compared to $R = 3.3$.

For illustration purposes, in Fig. 4, we show the reference baboon brain image as well as all reconstructed MR images using the five tested multiscale decompositions in the scenario corresponding to an ISNR of about 30 dB. As expected given Fig. 3, we retrieved better image quality using tight frames. It is worth noting that even though different decompositions give the same SSIM score, visually the images appear quite different. The MR image reconstructed using the Mallat WT looks noisier and the image solution reconstructed from the Meyer WT looks smoother. The same remark holds for tight frames which both achieve an SSIM score of 0.92. This basically means that any single quantitative index is *not* able to capture all image properties.

B. Comparison of sampling schemes

Beyond the comparison of multiscale decompositions, the under-sampling scheme may significantly impact the image quality, both in terms of shape of k -space trajectories (radial spokes vs Sparkling shots) and number of measurements (R factor). The current study was performed retrospectively and thus neglects potential discrepancies between prescribed sampling trajectories and the actual ones that may occur in prospective accelerated acquisition scenarios. For reconstruction, we used the undecimated bi-orthogonal WT and considered the

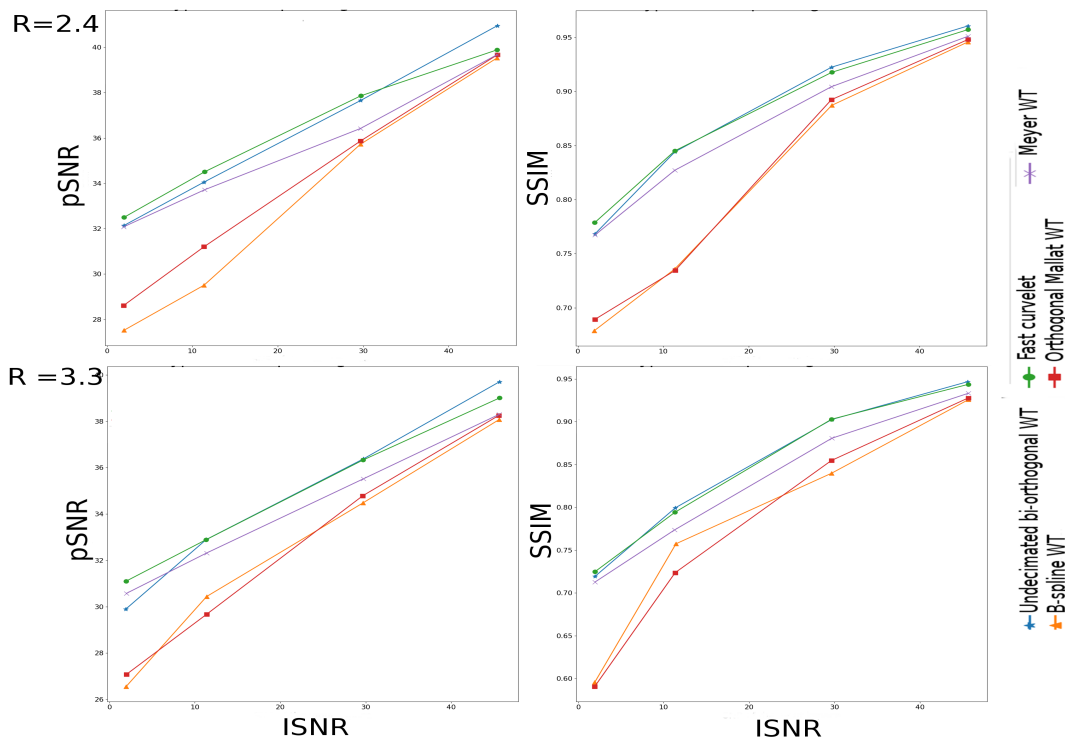


Fig. 3. pSNR (left) and SSIM (right) scores after CS-PI MR image reconstruction from retrospectively under-sampled k -space data using Sparkling under-sampling schemes (top: $R = 2.4$, bottom: $R = 3.3$). Each line codes for a specific multiscale decomposition, see the legend within each panel.

noise-free scenario ($ISNR = 40$ dB) to reach the asymptotic MR image quality. As shown in Fig. 5, the Sparkling pattern yielded improved MR image quality as compared to Radial lines for a given R factor. Also, Sparkling is much more robust than Radial lines since it provides the same SSIM score for $R = 2.4$ and $R = 3.3$, whereas the image quality was significantly degraded when Radial lines were more under-sampled ($SSIM = 0.83$ for $R = 3.3$ compared to $SSIM = 0.91$ for $R = 2.4$).

VI. CONCLUSIONS

In this paper, we have compared analysis and synthesis-based formulations for compressed sensing MR image reconstruction in the parallel imaging context, i.e. when multiple receivers are combined within the same phased array coil. As already known in the literature, we have shown that translation invariant overcomplete decomposition outperform orthogonal wavelet transforms especially at low input SNR. Well known optimization algorithms have been respectively implemented to minimize the cost functions associated with the analysis and synthesis formulations. We have also pointed out the superiority of the Sparkling under-sampling scheme over the Radial one in terms of quality assessed by SSIM scores. We also provide a Python package, called `Pysap`, for CS image reconstruction in MRI and astrophysics, interfaced with the `pynfft` package to deal with non-Cartesian Fourier sampling.

Future work will be devoted to extend this analysis to 3D multiscale decompositions and especially to identify which of the Beam-curvelet or ridge-curvelet are more accurate to sparsify isotropic high resolution 3D MR images, which are collected using dedicated 3D Sparkling trajectories.

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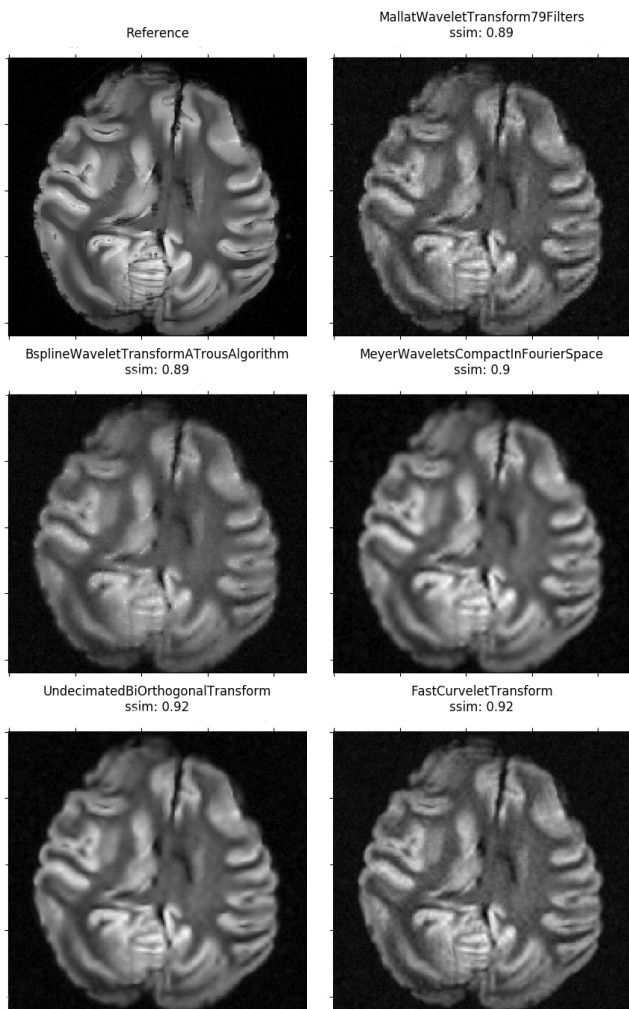


Fig. 4. **Comparisons of multiscale transforms:** Reconstructed MR images from retrospectively under-sampled k -space noisy data using Sparkling sampling pattern ($R = 2.4$ and $\text{ISNR} \approx 30$ dB). **Top:** Reference MR baboon image (left) and reconstructed image using Eq. (2) and Mallat WT. **Center:** MR images reconstructed image B-spline and Meyer WT. **Bottom:** MR images solutions computed using the analysis-based formulation and tight frames. The SSIM scores appear on top of each panel.

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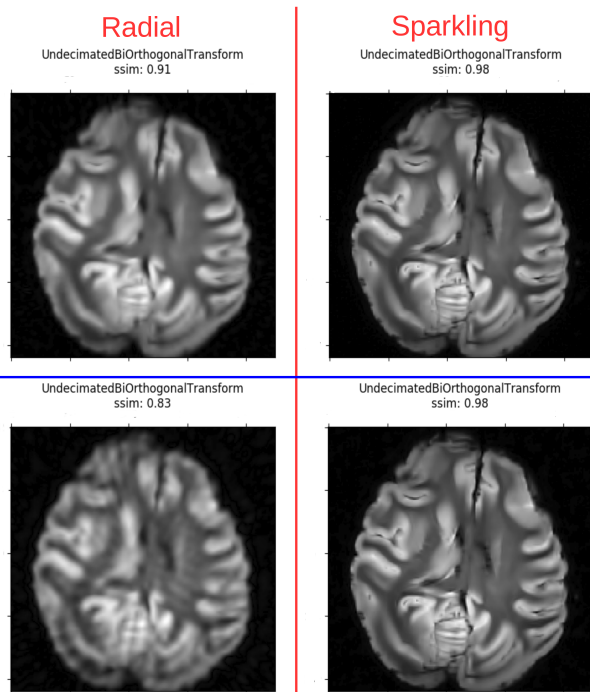


Fig. 5. **Comparisons of under-sampling schemes (Radial, Sparkling) in the noise-free case.** MR reconstructed images from retrospectively undersampled data ($R = 2.4$ in top row, $R = 3.3$ in bottom row) using the analysis-based formulation (1) with the undecimated bi-orthogonal WT.

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